



# YU WU

— VFX Artist & FX TD —

## CONTACT INFO

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## EXPERIENCE

- 2020.01 - 2020.04 **FuseFX** Burbank, CA  
FX Artist  
-Created dust and ash simulation for TV series;  
-Created explosion for TV series;  
-Created rigid body simulation for TV series.
- 2019.11 - 2020.01 **Luma Pictures** Santa Monica, CA  
FX Artist  
-Created water and whitewater simulation for film Chaos Walking;  
-Created water splashes assets.
- 2019.06 - 2019.08 **Blue Sky Studios** Greenwich, CT  
FX Intern  
-Created Particle Effects in the Film Spies in Disguise;  
-Created Houdini Digital Assets.

## EDUCATION

- 2017.01- 2019.08 **Savannah College of Art and Design** Savannah, GA  
-M.F.A in Visual Effects
- 2016.09 - 2017.01 **Savannah College of Art and Design** Savannah, GA  
-Film & Television
- 2012.09 - 2016.07 **Dalian University of Technology** CHINA  
-Bachelor of Computer Science

## SKILLS

### Houdini

- Simulations: RBD / Pryo / FLIP Fluid
- Procedural Modeling:
  - Expression Modeling /
  - Organic Modeling(VDB) /
  - Height Field Terrain

### Programming

Java / C / C++ / Python / Mel / VEX / Hscript

## SOFTWARE

### 3D Software

Houdini / Maya / Nuke / Mari / ZBrush /  
Cinema 4D

### 2D Software

After Effects / Premiere / Photoshop /  
Adobe Illustrator